



FINNISH SPEEDGOLF CHAMPIONSHIPS 2019

17-18 July 2019 | Pickala Golf Club

TOURNAMENT INFORMATION

GENERAL

Divisions:

- Men 36 holes (17-18 July)
- Women 18 holes (18 July)
- Seniors (age 50+) 18 holes (18 July)

Starting times:

- 5-minute intervals (some exceptions possible)
- On Wednesday from 8:00 until approx. 9:30
- On Thursday from 7:30 until approx. 10:30

Field size maximum 36 players (more or less 20 men, 8 women, 8 seniors)

FEES

Entry fees:

- 65 € for Men
- 35 € for Women and Seniors

Includes range balls and use of practice facilities.

Entry fee is payable at the club reception before or immediately after the 1st round.

Speedgolf practice rounds possible for 20 € either early morning or late evening.

Contact Kirsi Helin at Pickala Golf office: tel. +358 50 357 7650, kirsi.helin@pickalagolf.fi

COURSE

Pickala Golf Club, Park course, par 72

Running distance approx. 8,2 km and elevation gain 55 m

Tees:

- Men 60 (6000m)
- Seniors 54 (5400m)
- Women 50 (5000m)

PRIZES

- Winners of each Division will receive Speedgolf Finland Trophies (permanent)
- Top 3 from each Division will receive Finnish Speedgolf Championship medals
 - Gold, Silver and Bronze
- Merchandise prizes are subject to having tournament sponsors

Prize giving ceremony is shortly after all players have finished their round on Thursday.

ORGANISATION

Committee in charge of the competition:

- Tournament director: Mikko Rantanen, tel. +358 500 656565
- Club representative: Kirsi Helin, tel. +358 50 357 7650
- Chief referee (off-site): Mikael Paulin, tel. +358 400 762 297

FORMAT & RULES

Format of play:

- Stroke play gross score + time for 18 holes in minutes and seconds
- For example, 80 strokes in 55 minutes and 30 seconds is expressed as 135:30

Rules:

Normal R&A Rules of Golf apply, with the following additions /exceptions:

- Maximum of 7 clubs may be used and they must be carried by the player during play meaning no caddies, trollies or golf carts are allowed
- Out-of-bounds, unplayable ball and lost ball may be dropped with a one stroke penalty along the line of flight, no closer to the hole
- If a ball is lost, unplayable or out-of-bounds past the green the ball is to be dropped with a one stroke penalty within two club lengths of the point where the ball crossed the out-of-bounds boundary, or within two club lengths of where the ball is deemed to be lost or unplayable

Start & finish line:

- Marked between the 1st tee and 18th green

Official timing:

Time will be taken from the designated start/finish line and will be stopped when this line is crossed after holing out on the 18th green. **NOTE:** the player must pass the finish line with his/her equipment to get an official time.

Official time: <http://m.kellonaika.fi/>

Scoring area:

The scoring area is next to the start/finish line where players must verify their scores with their marker (scorer) immediately after the round. The score is considered turned in once player has left the scoring area.

Equipment:

Player cannot add or leave any equipment (clubs, bags, balls) during the round, unless the equipment is damaged, or the ball is lost. The ball cannot be left in the hole after holing out.

Penalty: 1 stroke per incident.

Players may not play with spiked golf shoes, since these can damage greens when running. Running shoes are recommended.

Golf bags, loose clubs or any equipment (except the ball in play) may not be placed on greens or thrown around the greens. These must be placed or dropped on the ground.

Penalty: 1 stroke per incident

GPS/range finders are allowed.

Ties (meaning exactly the same score + time):

- Top 3 positions: play-off on the 18th hole immediately following play
- Other tied positions: best last 18, 9, 6, 3, 1 golf score

Course markings:

- Out of bounds: white stakes, white lines between the stakes
- Margins or hazards: red and yellow stakes
- Ground under repair: white painted lines

Local rules:

- See Pickala Golf Club local rules: <https://pickalagolf.fi/kentat/ohjeet-saannot>

Playing through:

- If a faster player catches up on a slower player and shouts 'Fore', the faster player must be allowed to play through without delay
- At that point, the player being passed shall immediately move aside and allow the faster player to play. While the passing player is running, the player being passed can continue play, however, must always make sure that the passing player can play unimpeded
- Once the player has been passed, they must wait for the passing player to be out of range before they play their next stroke

Course care:

In Speedgolf, it is of utmost importance that the course is cared for equally well as during regular play. It is the player's responsibility to repair pitch marks on the greens, replace divots and rake bunkers. This is necessary in order to ensure that Speedgolf is accepted by the golf clubs, even if it takes a bit more time.

Scorers:

Tournament administration is working on having a scorer available for each player. If there are not enough scorers, then some players will have to score for themselves. If you want to bring someone with you to score your round, please contact the tournament director to see if this is possible. The scorers will be provided with a golf cart or they can run with the player.

Scorers and spectators CAN also help search and spot for lost golf balls.

Weather delays:

In the event of inclement or dangerous weather, the host venue will determine if the competition shall be suspended for safety. In such an event, a long horn blast will sound, at which point players shall immediately cease running/play. Upon resuming play, a horn will sound once to indicate that the players shall recommence from where the position they were in when play was suspended.

Uncertainty:

Speedgolf is different than traditional golf in that time is of the essence, and therefore makes playing two balls impractical. In the event that a player is uncertain of the rules, the player may drop anywhere on the line of his previous shot under penalty of one stroke and continue. Alternatively, a player may also play from the spot of his last shot under penalty of one stroke (stroke and distance).

If necessary, the chief referee can also settle rules issues after the round before the score is turned in.

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